



ISSN (Print) : 2320 – 3765
ISSN (Online): 2278 – 8875

International Journal of Advanced Research in Electrical, Electronics and Instrumentation Engineering

(A High Impact Factor, Monthly, Peer Reviewed Journal)

Website: www.ijareeie.com

Vol. 7, Issue 4, April 2018

Hand Controlled Mouse Pointer: A Typical Wireless Handy Device

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ABSTRACT:The Hand Gesture Controlled Mouse Pointer, mapping Hand Gestures most intuitive communication gesture, to communicate with computers. Developments in the field of communication have enabled computer commands being executed using hand gestures communicating with computer involves use of touch screens, wireless/wired mouse along with keyboards. The aim of the project is to work with accelerometers and translate the motion of the hand into various applications in a virtual interface. It is most intuitive for us to use things based on our hand motions, as they form a very basic form of communication, signaling and gesturing. In order to translate these motions into the virtual world we use the accelerometer sensors. The orientation of accelerometer with the ground tells us the orientation our hand is in because of the components of gravity. The most commonly used hand motion control in a computer interface is that of a mouse. We have translated very normal gesturing of the hand into the motion of the pointer of the mouse. The mouse will be a hand mounted device that maps the movement of the users hand onto the computers mouse pointer, having all the standard functionalities as that of a computer mouse, left, right, middle click. Unique combination of finger movements that are very similar to the current mouse usage behaviorally would represent each of these.

KEYWORDS: Arduino, Accelerometer, Bluetooth module, Python .

I. INTRODUCTION

The advancement of technology in the field of sensors made it possible to design a humanoid for any application. Efforts are being made to reduce the gap between a human and a machine. Infra-red sensors, ultrasonic sensors, accelerometers, gyro meters, gas sensors etc. can be used by the machine to sense the surroundings and make decision like a human would. An accelerometer can be used to sense motion, more particularly acceleration in a given direction. This property of accelerometer can be exploited in the field of Human Computer interface by using it as a mouse. The sensor would sense the motion of hand and the mouse pointer will move. Nowadays the wireless usage becomes very popular by using sensors. The advancement of technology in the field of wireless made it possible for any applications. Gesture recognition technology is used to identify the human hand movements. Gesture recognition technology identifies the human movements through mathematical representation. Gesture recognition technology can be used in various applications. The accelerometer can be used to sense the movement of the human particularly in given direction. The sensor would sense the motion of hand and the mouse pointer will move. The accelerometer senses the change in motion, in the tilt of the hand. The change in the acceleration values of the accelerometer which would be transmitted to the PC. The software applications take control and move the mouse pointer. Accelerometer is a device that senses the tilt in any direction (x,y,z) and the output of device is usually analog. This output is proportional to the rate of acceleration vary and acceleration are directly proportional to the rate at which device velocity change and velocity are speed and direction, so there is change in speed and direction there is acceleration. If there is force act on a body or object there is change in speed or direction and if the force is zero then the velocity of object is constant and acceleration become zero. In this project an accelerometer is used to sense the tilt in two direction.



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II.HARDWARE DESCRIPTION

It consists of an accelerometer for sensing the movement, a bluetooth module for transmission, an Arduino as a controller, Switches, voltage regulator

A. ARDUINO

Arduino is open-source hardware. Most Arduino boards consist of an Atmel 8-bit AVR microcontroller (ATmega8, ATmega168, ATmega328, ATmega1280, ATmega2560) with varying amounts of ash memory, pins, and features. The boards use single or double-row pins or female headers that facilitate connections for programming and incorporation into other circuits. These may connect with add-on modules termed shields. Multiple and possibly stacked shields may be individually addressable via an IC serial bus. The Arduino Nano is a small, complete, and breadboard-friendly board based on the ATmega328P (Arduino Nano 3.x). It has more or less the same functionality of the Arduino Duemilanove, but in a different package. It lacks only a DC power jack, and works with a Mini-B USB cable instead of a standard one.



Fig 1: Arduino nano

B. ACCLEROMETER

The ADXL345 is a small, thin, low power, 3-axis accelerometer with high resolution(13-bit) measurement at up to 16 g. Digital output data is formatted as 16-bit twos complement and is accessible through either a SPI (3- or 4-wire) or I2 C digital interface. The ADXL345 is well suited for mobile device applications. It measures the static acceleration of gravity in tilt-sensing applications, as well as dynamic acceleration resulting from motion or shock. Its high resolution (4 mg/LSB) enables measurement of inclination changes less than 1.0. The ADXL335 is a small, thin, low power, complete 3-axis accelerometer with signal conditioned voltage outputs. The product measures acceleration with a minimum full-scale range of 3 g. It can measure the static acceleration of gravity in tilt-sensing applications, as well as dynamic acceleration resulting from motion, shock, or vibration.



Fig 2: ADXL335 Accelerometer

C. BLUETOOTH MODULE

HC05 module is an easy to use Bluetooth SPP (Serial Port Protocol) module, designed for transparent wireless serial connection setup. The HC-05 Bluetooth Module can be used in a Master or Slave configuration, making it a great solution for wireless communication. This serial port bluetooth module is fully qualified Bluetooth V2.0+EDR(Enhanced Data Rate) 3Mbps Modulation with complete 2.4GHz radio transceiver and baseband. It uses CSR Bluecore 04 External single chip Bluetooth system with CMOS technology and with AFH (Adaptive Frequency Hopping Feature). The Bluetooth module HC-05 is a MASTER/SLAVE module. By default the factory setting is



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SLAVE. The Role of the module (Master or Slave) can be configured only by AT COMMANDS. The slave modules cannot initiate a connection to another Bluetooth device, but can accept connections. Master module can initiate a connection to other devices. The user can use it simply for a serial port replacement to establish connection between MCU and GPS, PC to embedded system. The TXD and RXD are the transmitter and receiver pins respectively. The Vcc pin is for giving supply of 3.3-5 volts. Vcc and Gnd of the module goes to Vcc and Gnd of Arduino. The TXD pin goes to RXD pin of Arduino and RXD pin goes to TXD pin of Arduino.



Fig 3: Bluetooth Module

D. SWITCHES

Like normal switches SMD switches are also used for the same function that in order to control the current flow to the components. We use normal switches in the circuit to control the current flow or to turn on and off. When we use normal switches in the circuit it will consume more space and will be difficult to fabricate hand held devices which will be of small sizes. So in order to reduce the size and to make it in miniaturized form which is essential for the wearable devices. SMD switches are very small size and can be soldered easily on the PCB and will be much better to use.

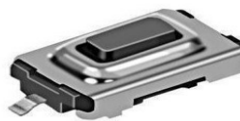


Fig 4: SMD Switch

E. AMS 1117 VOLTAGE REGULATOR

AMS 1117 is a series of low dropout three terminal regulators with a dropout of 1.3V at 1A load current. AMS 1117 features a very low standby current 2mA compared to 5mA of competitor. Other than a fixed version, $V_{out} = 1.2V, 1.5V, 1.8V, 2.5V, 3.3V, 5V, \text{ and } 12V$, AMS 1117 has an adjustable version, which can provide an output voltage from 1.25 to 12V with only two external resistors. AMS 1117 offers thermal shut down and current limit functions, to assure the stability of chip and power system. And it uses trimming technique to guarantee output voltage accuracy within 2 percent. Other output voltage accuracy can be customized on demand, such as 1 percent. AMS 1117 is available in SOT -223, TO-252 power package.

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Fig 4: AMS 117 Voltage Regulator

III.BLOCK DIAGRAM

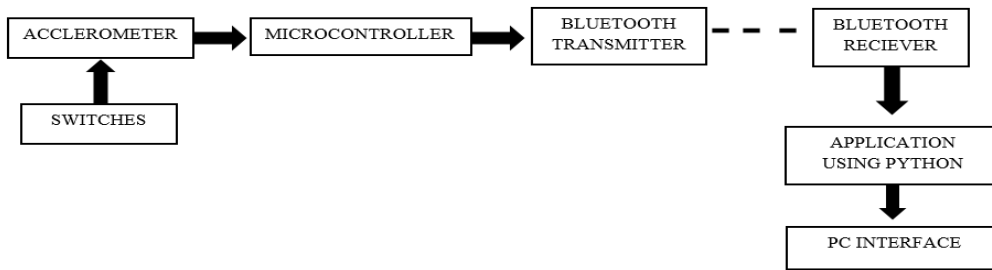


Fig 5: Block Diagram of the system

Initially microcontroller check for the data from the accelerometer placed on the hand. If there is any movement it is recorded in the microcontroller and the corresponding command is sent through bluetooth transmitter. The python application program will execute the command..

IV.EXPERIMENTAL SETUP

The flowchart of the transmitter side is

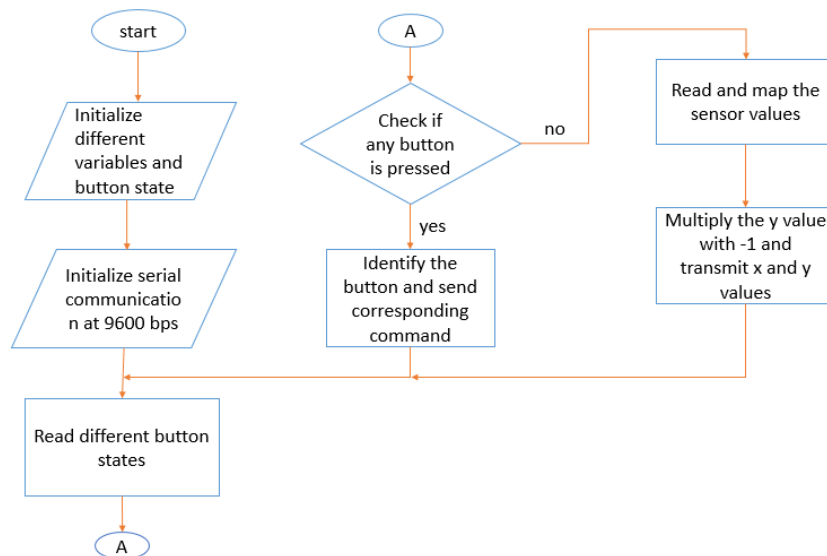


Fig 6: Block Diagram of the Transmitter

The flowchart of the receiver side is

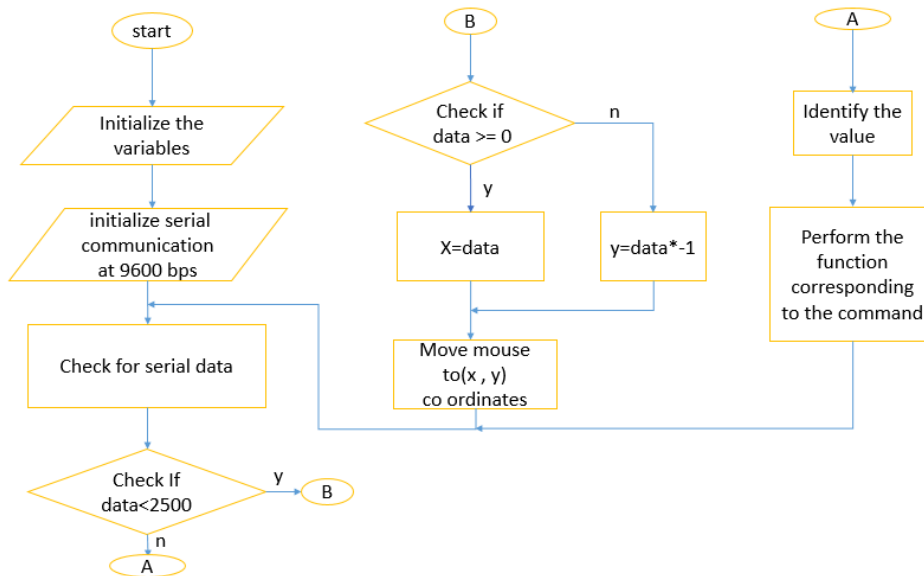


Fig 7: Block Diagram of the Receiver

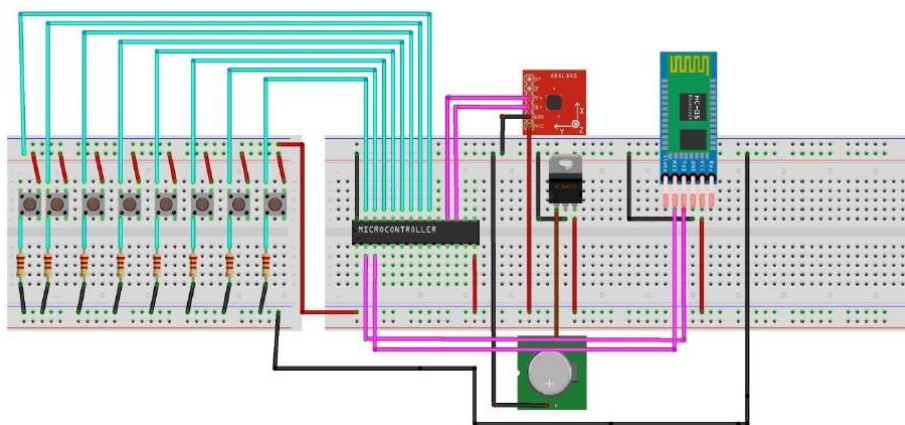


Fig 8: Circuit Diagram of the transmitter

The circuit diagram is drawn in eagle and the layout is created. This transmitter section is needed to be fixed on a watch strap. So it should be small in dimension. So one of the important part in designing this system is to decrease the size to minimum. So we replaced the normal switches and resistors by SMD which are much smaller in size when compared to ordinary switches. The regulator ic is also SMD type which is much easy to solder also. So the pcb layout is designed using eagle software. Then that was taken printout and fabricated the pcb by following the pcb designing procedures and rules. The same size pcb board is created what we expected. Then the components switches resistors and regulator IC are soldered on the pcb board. The Arduino and Bluetooth module are connected to the board via wires. The

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accelerometer sensor and two switches for left and right mouse button are made on a small pcb board and was attached on the ring, this assembly is connected to the arduino by wire strap.

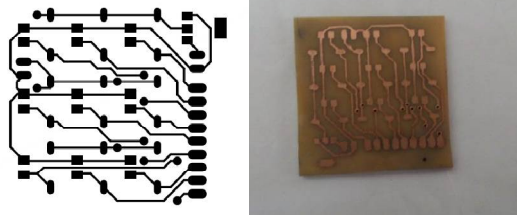


Fig 9: Layout of PCB

The system consists of two parts. A mouse module and a base station which is a computer itself. The mouse module consists of accelerometer for position sensing, Bluetooth module, micro controller, switches and battery. The base station consists of bluetooth receiver, application using python. The 5v regulated power supply is obtained using 7805 regulator from a 9v rechargeable battery. This power is used to power all the sections of the transmitter. x and y pins of the sensor gives analog values according to the movement of the sensor These pins are connected to the 10 bit ADC of the Atmega 328 The value obtained from the ADC ranges from 0 to 1024 Bluetooth uses serial communication to communicate with microcontroller It uses the same power supply as that of the microcontroller Rx and Tx pins of Bluetooth are connected to the Tx and Rx pins of the microcontroller respectively Data transfer takes place at a baud rate of 9600 bps Operates at 2.4GHz Mapped sensor values and other commands are transmitted to the computer using this Bluetooth module Sensor values from ADC ranges from 0 to 1024 Values transmitted to the application is (sensor value 370) Max value obtained when sensor is moved to left is -78 Max value towards right is 68 For y axis max value obtained when sensor is moved up is 71 And max value when sensor is moved down is -80. X co-ordinate of the screen range from 0-1366 Y co-ordinate of the screen ranges from 0-768 Xpin readings from the sensor are mapped from [-78, 68] to [0,1500] Ypin readings are mapped from [-80,71] to [0,900] All the x values are transmitted as positive integers. All the y values are transmitted as negative integers So the mapped y values are then multiplied by -1. In the application program that is python all the positive values are identified as x coordinates of the screen and negative values are identified as y coordinates. Then the mouse pointer is moved to the required co-ordinate on the screen

V. RESULT

After designing of the hardware section the complete application software is developed in python software and tested it. When we start the project we thought to incorporate the virtual keyboard to do the function of actual keyboard. The hardware and software working perfectly in the computer. All the functions we tried to implement was successfully worked. The total size and dimension of the system is small which we can wear on the hand and finger

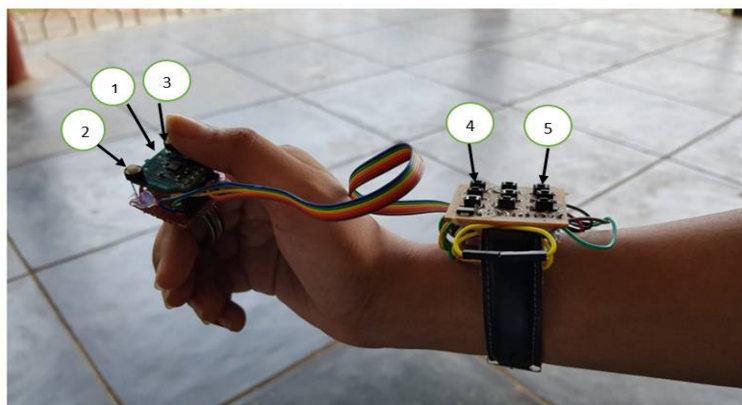


Fig 10: Implemented Prototype



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The parts labelled are

1-Accelerometer

2-Mouse left click

3-Mouse right click

4-Switch for volume up

5-Switch for volume down

Remaining switches are for arrow keys.

The screen recording during the system operating is as

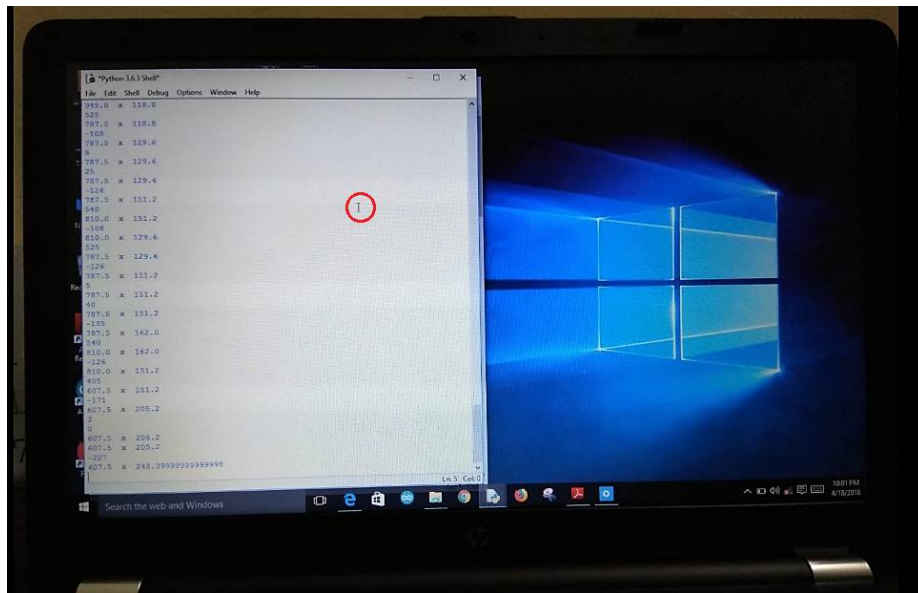


Fig 11: Before hand movement

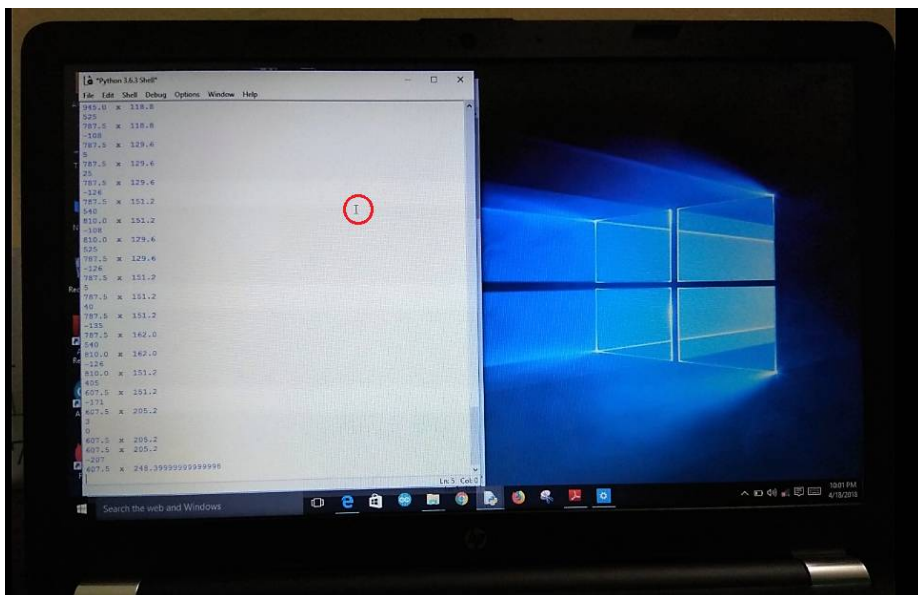


Fig 12: After hand movement



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VI.CONCLUSION

Technologies developed based on gesture are now really affordable and converged with familiar and popular technologies like TV, large screen. It's ubiquitous and non-intrusive as we can install a camera or remote with the TV. From this paper we can see the trends of gesture controlled communication systems. Easing of the technology use, affordability and familiarity indicate that gesture based user interface can open new opportunity for elderly and disable people. There will be more elderly people and fewer younger ones to care for them. So we need to invest much more heavily in Assistive Living solutions. The research a hand gesture controlled communication aid for elderly and disabled people can be a significant task for future. The two important aims of the research are to identify the different gestures of elderly and disabled people for communication and to design a rich augmented-reality interface for communication

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