



DESIGN AND IMPLEMENTATION OF 31- ORDER FIR LOW-PASS FILTER USING MODIFIED DISTRIBUTED ARITHMETIC BASED ON FPGA

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ABSTRACT: This paper provide the principles of Modified Distributed Arithmetic, and introduce it into the FIR filters design, and then presents a 31-order FIR low-pass filter using Modified Distributed Arithmetic, which save considerable MAC blocks to decrease the circuit scale, meanwhile, divided LUT method is used to decrease the required memory units and pipeline structure is also used to increase the system speed. The implementation of FIR filters on FPGA based on traditional method costs considerable hardware resources, which goes against the decrease of circuit scale and the increase of system speed. It is very well known that the FIR filter consists of Delay elements, Multipliers and Adders. Because of usage of Multipliers in our design gives rise to 2 demerits that are (i) Increase in Area and (ii) Increase in the Delay which ultimately results in low performance (Less speed). A new design and implementation of FIR filters using Modified Distributed Arithmetic is provided in this paper to solve this problem. Modified Distributed Arithmetic structure is used to increase the recourse usage while pipeline structure is also used to increase the system speed. In addition, the divided LUT method is also used to decrease the required memory units. Modified Distributed Arithmetic can save considerable hardware resources through using LUT to take the place of MAC units. The simulation results indicate that FIR filters using Modified Distributed Arithmetic can work stable with high speed and can save almost less than 50 percent hardware recourses to decrease the circuit scale, and can be applied to a variety of areas for its great flexibility and high reliability. The main abstract of this paper design a FIR filter according to Modified Distributed Arithmetic, we can make a Look-Up-Table (LUT) to conserve the MAC values and callout the values according to the input data. Therefore, LUT can be created to take the place of MAC units so as to save the hardware resources.

Keywords: Distributed Arithmetic (DA), Field programmable gate arrays (FPGA), Finite impulse response (FIR), look up table (LUT), Pipeline.

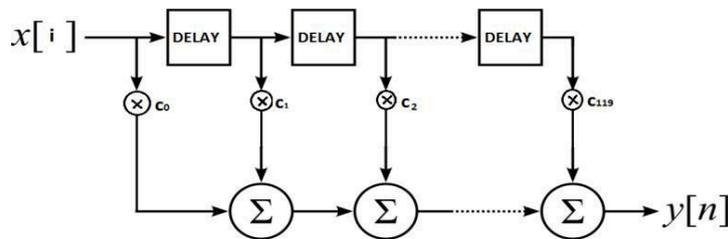
I.INTRODUCTION

Filters are a basic component of all signal processing and telecommunication systems. Filters are widely employed in signal processing and communication systems in applications such as channel equalization, noise reduction, radar, audio processing, video processing, biomedical signal processing, and analysis of economic and financial data. For example in a radio receiver band-pass filters, or tuners, are used to extract the signals from a radio channel. Digital filters are divided into two categories, including Finite Impulse Response (FIR) and Infinite Impulse Response (IIR). And FIR filters are widely applied to a variety of digital signal processing areas for the virtues of providing linear phase and system stability.

International Journal of Advanced Research in Electrical, Electronics and Instrumentation Engineering

(An ISO 3297: 2007 Certified Organization)

Vol. 2, Issue 10, October 2013



$$Y(n) = \sum_{i=0}^{119} c(i)x(i)$$

$$= c(0)x(0) + c(1)x(1) + c(2)x(2) + \dots + c(119)x(119) \dots (1.1)$$

$c(i)$ = constant or filter coefficient

$x(i)$ = n th point of input sequences is variable

$y(n)$ = represents the system response

Finite impulse response (FIR) filters are the most popular type of filters implemented in software. A digital filter takes a digital input, gives a digital output, and consists of digital components. In a typical digital filtering application, software running on a digital signal processor (DSP) reads input samples from an A/D converter. The FPGA-based FIR filters using traditional direct arithmetic costs considerable multiply-and-accumulate (MAC) blocks with the augment of the filter order. However, according to Distributed Arithmetic, we can make a Look-Up-Table (LUT) to conserve the MAC values and callout the values according to the input data if necessary. Therefore, LUT can be created to take the place of MAC units so as to save the hardware resources. This paper provides the principles of Distributed Arithmetic, and introduces it into the FIR filters design, and then presents a 31-order FIR low-pass filter using modified Distributed Arithmetic, which saves considerable MAC blocks to decrease the circuit scale, meanwhile, divided LUT method is used to decrease the required memory units and pipeline structure is also used to increase the system speed.

II. DISTRIBUTED ARITHMETIC

The arithmetic sum of products that defines the response of linear, time-invariant networks can be expressed as:

$$y = \sum_{k=1}^k A_k X_k(n)$$

Where:

$y(n)$ = response of network at time n .

$X_k(n)$ = ' k 'th input variable at time n .

A_k = weighting factor of ' k 'th input variable that is constant for all n , and so it remains time-invariant. In filtering applications the constants, A_k , are the filter coefficients and the variables, x_k , are the prior samples of a single data source (for example, an analog to digital converter). In frequency transforming - whether the discrete Fourier or the fast Fourier transforms - the constants are the sine/cosine basis functions and the variables are a block of samples from a single data source. Examples of multiple data sources may be found in image processing. The multiply-intensive nature of can be appreciated by observing that a single output response requires the accumulation of K product terms. In DA the task of summing product terms is replaced by table look-up procedures that are easily implemented in the Xilinx configurable logic block (CLB) look-up table architecture. We start by defining the number format of the variable to be 2's complement, fractional - a standard practice for fixed-point microprocessors in order to bound number growth under multiplication. The constant factors, A_k , need not be so restricted, nor are they required to match the data word length, as is the case for the microprocessor. The constants may have a mixed integer and fractional format; they need not be defined at this time. The variable, x_k , may be written in the fractional format as shown in

$$X_k = X_{k0} + \sum_{b=1}^{B-1} X_{kb} 2^{-b}$$

International Journal of Advanced Research in Electrical, Electronics and Instrumentation Engineering

(An ISO 3297: 2007 Certified Organization)

Vol. 2, Issue 10, October 2013

Where x_{kb} is a binary variable and can assume only values of 0 and 1. A sign bit of value -1 is indicated by x_{k0} . Note that the time index, n , has been dropped since it is not needed to continue the derivation. The final result is obtained by first substituting

$$y = \sum_{k=1}^k A_k \left[-X_{k0} + \sum_{b=1}^{B-1} X_{kb} 2^{-b} \right] = \sum_{k=1}^k \sum_{b=1}^{B-1} X_{kb} * A_k 2^{-b}$$

and then explicitly expressing all the product terms under the summation symbols:

$$\begin{aligned} y = & - [X_{10}.A_1 + X_{20}.A_2 + X_{30}.A_3 + \dots + X_{k0}.A_k] \\ & + [X_{11}.A_1 + X_{21}.A_2 + X_{31}.A_3 + \dots + X_{k1}.A_k] 2^{-1} \\ & + [X_{12}.A_1 + X_{22}.A_2 + X_{32}.A_3 + \dots + X_{k2}.A_k] 2^{-2} \\ & + [X_{1B-2}.A_1 + X_{2B-2}.A_2 + X_{3B-2}.A_3 + \dots + X_{kB-2}.A_k] 2^{-(B-2)} \\ & + [X_{1B-1}.A_1 + X_{2B-1}.A_2 + X_{3B-1}.A_3 + \dots + X_{kB-1}.A_k] 2^{-(B-1)} \end{aligned}$$

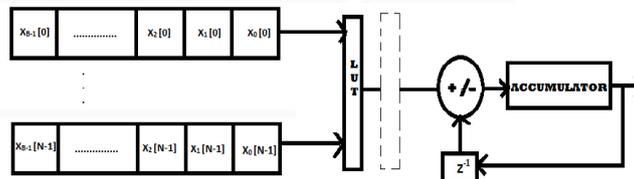


Fig. 1 Block diagram of DA algorithm

III. FILTERS DESIGN

In the course of FIR filters design, ringing can be generated at the edge of transition band for the reason that finite series Fourier transform cannot produce sharp edges. So windows are often used to produce suitable transition band, and Kaiser Window is widely used for providing good performance. The parameter β is an important coefficient of Kaiser Window which involves the windows types. We can get a variety of windows like Rectangular window, Hanning window, Hamming window, and Blackman window with the adjustment of β . A 31-order FIR low-pass filter is designed using Kaiser Window, and the parameter is as follows: $\beta=3.39$, $w=0.18$. We can obtain the filter coefficients using Matlab as follows:

$$\begin{aligned} h(0)=h(31)=0.0019; h(1)=h(30)=0.0043; h(2)=h(29)=0.0062; h(3)=h(28)=0.0061; h(4)=h(27)=0.0025; h(5)=h(26)= \\ -0.0050; h(6)=h(25)=0.0148; h(7)=h(24)=0.0236; h(8)=h(23)=0.0266; h(9)=h(22)=0.0192; h(10)=h(21)=0.0015; h(11)=h(20)= \\ 0.0351; h(12)=h(19)=0.0774; h(13)=h(18)=0.1208; h(14)=h(17)=0.1566; h(15)=h(16)=0.1768. \end{aligned}$$

In Matlab data is described in the floating-point form while described in the fixed-point form in this FPGA system. After quantizing the filter coefficients using 12-bit-width signed binary, we can obtain the final coefficients as follows:

$$\begin{aligned} h(0)=h(31)=4; h(1)=h(30)=9; h(2)=h(29)=13; h(3)=h(28)=12; h(4)=h(27)=5; h(5)=h(26)=-10; h(6)=h(25)=30; h(7)=h(24)= \\ -48; h(8)=h(23)=55; h(9)=h(22)=39; h(10)=h(21)=3; h(11)=h(20)=72; h(12)=h(19)=158; h(13)=h(18)=247; h(14)=h(17)=32 \\ 1; h(15)=h(16)=362. \end{aligned}$$

With above coefficients in Matlab, the frequency-amplitude characteristic of the filter is described as Fig.2.

International Journal of Advanced Research in Electrical, Electronics and Instrumentation Engineering

(An ISO 3297: 2007 Certified Organization)

Vol. 2, Issue 10, October 2013

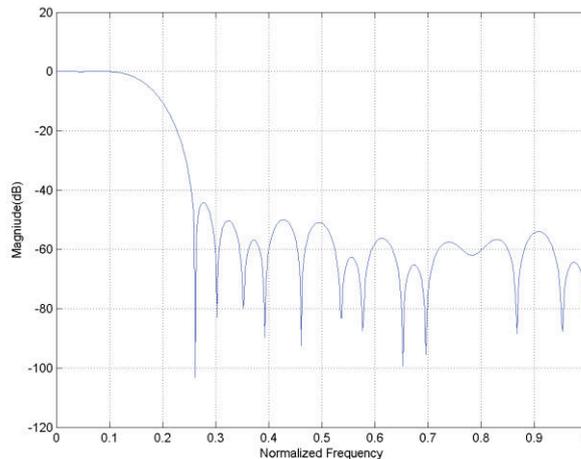


Fig. 2 Frequency-amplitude characteristic of the filter

As we are supposed to design 31-order filter, with the increase of filter order, the scale of LUT will increase dramatically, which will cost more time to look up the table and more memory to store the values. Therefore, we can divide the LUT unit into four small LUT units to solve this problem. Coefficient values of small LUT is given below

TABLE I
 Look-Up Table

$b_3b_2b_1b_0$	Data
0000	0
0001	$h[0]$
0010	$h[1]$
0011	$h[0] + h[1]$
0100	$h[2]$
0101	$h[0] + h[2]$
0110	$h[1] + h[2]$
0111	$h[0] + h[1] + h[2]$
1000	$h[3]$
1001	$h[0] + h[3]$
1010	$h[1] + h[3]$
1011	$h[0] + h[1] + h[3]$
1100	$h[2] + h[3]$
1101	$h[0] + h[2] + h[3]$
1110	$h[1] + h[2] + h[3]$
1111	$h[0] + h[1] + h[2] + h[3]$

IV. DISTRIBUTED ARITHMETIC FOR FIR FILTER

Distributed Arithmetic is one of the most well-known methods of implementing FIR filters. The DA solves the computation of the inner product equation when the coefficients are pre knowledge, as happens in FIR filters. An FIR filter of length K is described as:

$$y[n] = \sum_{k=0}^{K-1} h[k]x[n - k] \dots\dots\dots(1)$$

Where $h[k]$ is the filter coefficient and $x[k]$ is the input data. For the convenience of analysis, $x'[k] = x[n - k]$ is used for modifying the equation (1) and we have:

International Journal of Advanced Research in Electrical, Electronics and Instrumentation Engineering

(An ISO 3297: 2007 Certified Organization)

Vol. 2, Issue 10, October 2013

$$y = \sum_{k=0}^{K-1} h[k] \cdot x'[k] \tag{2}$$

Then we use B-bit two's complement binary numbers to represent the input data:

$$x'[k] = -2^B \cdot x_B[k] + \sum_{b=0}^{B-1} x_b[k] \cdot 2^b \tag{3}$$

Where $x_b[k]$ denoted the b'th of $x_b[k]$, $x_b[k] \in \{0,1\}$.

Substitution of (3) into (2) yields:

$$\begin{aligned} y &= \sum_{k=0}^{K-1} h[k] \cdot (-2^B \cdot x_B[k] + \sum_{b=0}^{B-1} x_b[k] \cdot 2^b) \\ &= -2^B \cdot \sum_{k=0}^{K-1} h[k] \cdot x_B[k] + \sum_{b=0}^{B-1} 2^b \cdot \sum_{k=0}^{K-1} h[k] \cdot x_b[k] \\ &= -2^B \cdot f(h[k], x_B[k]) + \sum_{b=0}^{B-1} 2^b \cdot f(h[k], x_b[k]) \end{aligned} \tag{4}$$

We have

$$f(h[k], x_b[k]) = \sum_{k=0}^{K-1} h[k] \cdot x_b[k] \tag{5}$$

In equation (4), we observe that the filter coefficients can be pre-stored in LUT, and addressed by $x_b = [x_{b3}, \dots, x_{b0}]$. This way, the MAC blocks of FIR filters are reduced to access and summation with LUT. The implementation of digital filters using this arithmetic is done by using registers, memory resources and a scaling accumulator. Original LUT-based DA implementation of a 4-tap ($K=4$) FIR filter is shown in Figure 3. The DA architecture includes three units: the shift register unit, the DA-LUT unit, and the adder/shifter unit.

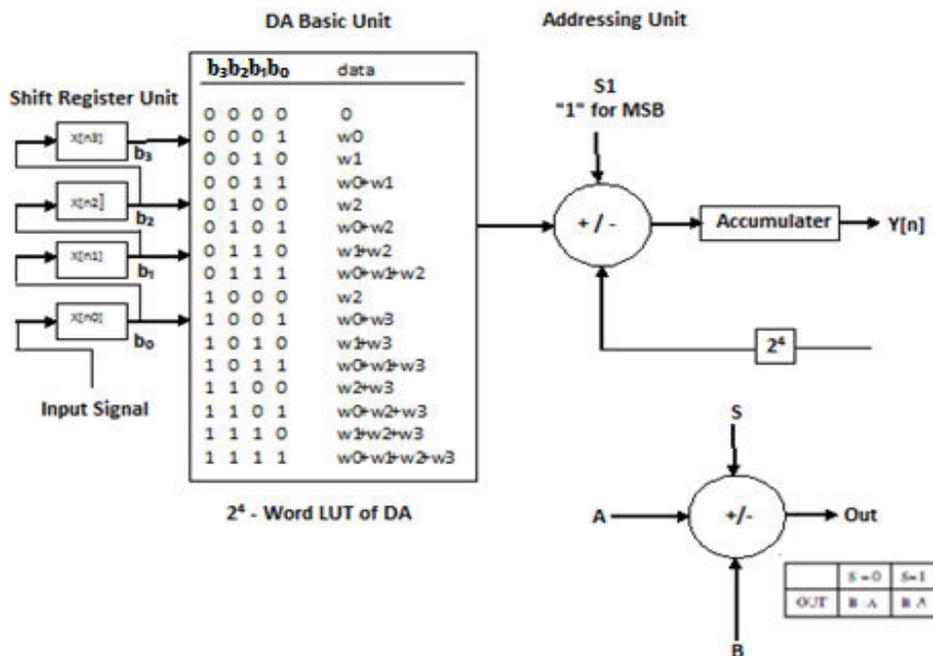


Fig. 3 Original LUT-based DA implementation of a 4-tap filter

International Journal of Advanced Research in Electrical, Electronics and Instrumentation Engineering

(An ISO 3297: 2007 Certified Organization)

Vol. 2, Issue 10, October 2013

As the filter order increases, the memory size also increases. This in turn increases the look up table (LUT) size. So we use combinational logic in place of look up table for better performance. The proposed DA-LUT unit dramatically reduces the memory usage, since all the LUT units can be replaced by multiplexers and full adders.

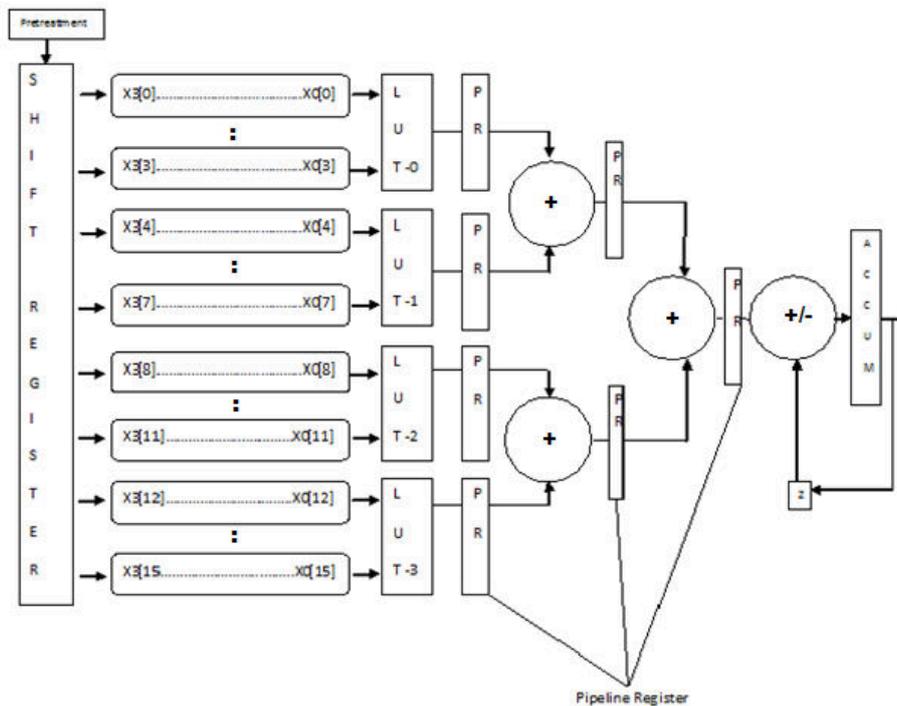


Fig. 4 Structure of 15-Tap FIR filter based on Distributed Arithmetic

B. Modified Distributed Arithmetic LUT Architecture

In Fig.3, we can see that the lower half of LUT (locations where $b_3=1$) is the same with the sum of the upper half of LUT (locations where $b_3=0$) and $h[3]$. Hence, LUT size can be reduced 1/2 with an additional 2x1 multiplexer and a full adder, as shown in Figure 5. By the same LUT reduction procedure, we can have the final LUT-less DA architectures, as shown in Figure 6. On other side, for the use of combination logic circuit, the filter performance will be affected. But when the taps of the filter is a prime, we can use 4-input LUT units with additional multiplexers and full adders to get the tradeoff between filter performance and small resource usage.

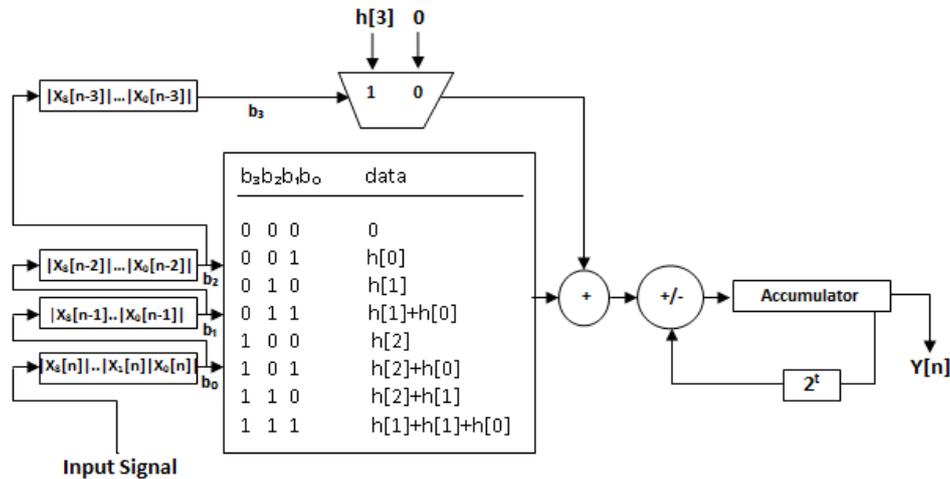


Fig. 5 Proposed DA architecture for a 4-tap filter (2^3 word LUT implementation of DA)

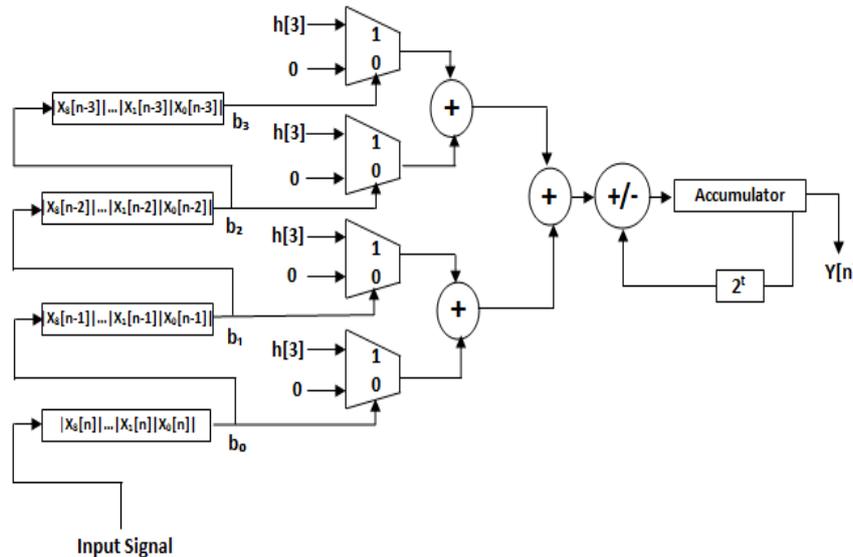


Fig. 6 LUT-less DA architectures for a 4-tap FIR filter

V.FINAL BLOCK DIAGRAM OF 31-TAB FIR FILTER

Above block diagram shows the final block diagram of the 31 – Tab FIR Filter. In this diagram consist of PISO shift register, where PISO means parallel in and serial out that mean shift Register received data in parallel form and give out put in serial form. It is also consist of 8 types of 4 – Tab FIR Filter. For this purpose no. of 8 LUT’s used. It is modified LUT of basic LUT. It is connected between the pipeline register and shift register. When pipeline register use as element, which increase the system speed. LUT – 0 and LUT – 1 are connected to the adder similarly all the no. of 6 LUT’s are connected to the adder in coupling form after that the adding separate result of 4 LUT’s are connected to the individual adder and finally both adding result add by the final adder. Final result of the entire adding is saved to the accumulator.

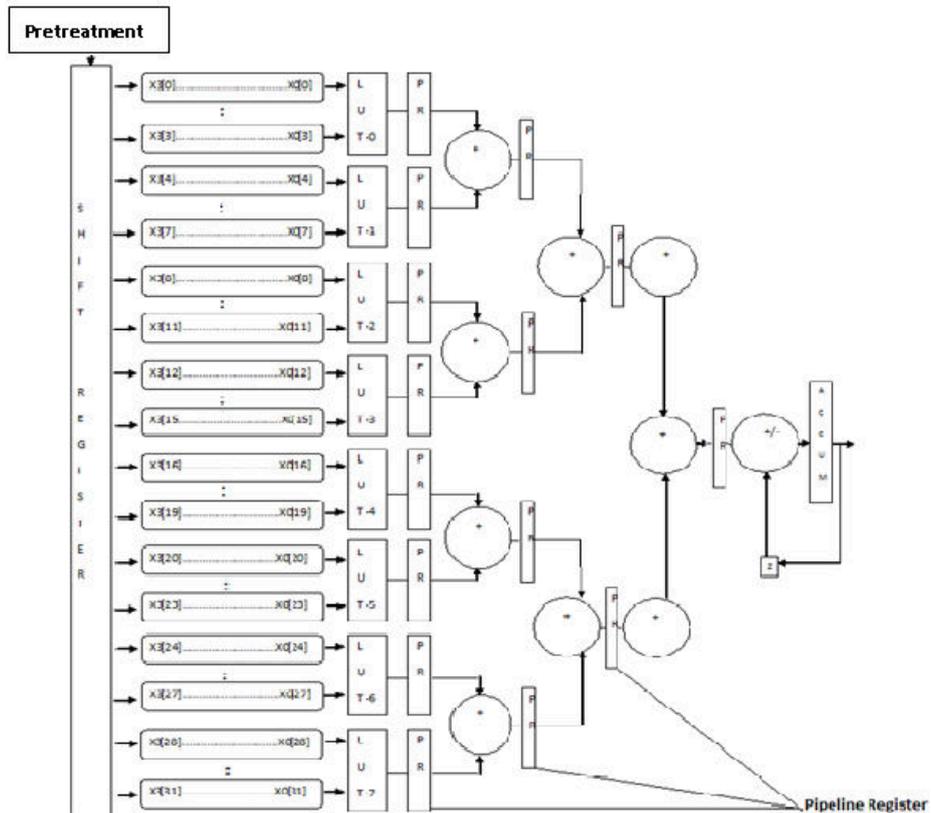


Fig. 7 Structure of 31-Tap FIR filter based on Distributed Arithmetic (LUT – Look Up Table, P.R. – Pipeline Register)

VI. SIMULATION RESULT OF BASIC LUT

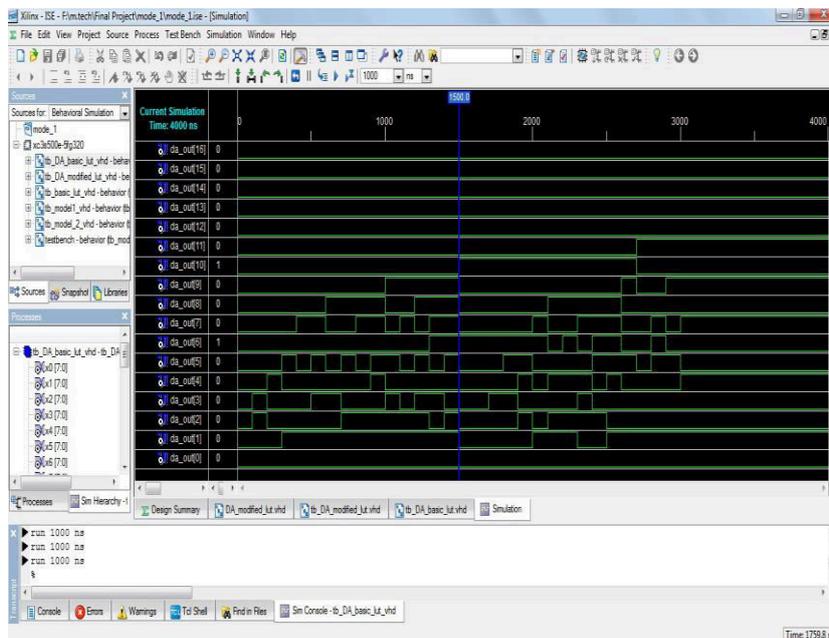


Fig. 8 Simulation Result of Basic LUT

International Journal of Advanced Research in Electrical, Electronics and Instrumentation Engineering

(An ISO 3297: 2007 Certified Organization)

Vol. 2, Issue 10, October 2013

VII. SIMULATION RESULT OF MODIFIED LUT

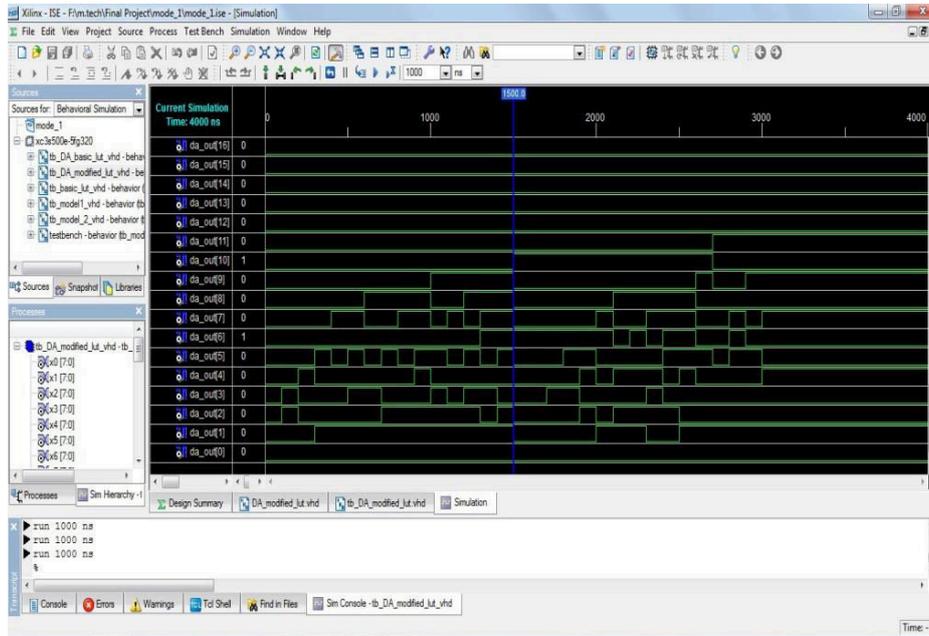


Fig. 9 Simulation Result of Modified LUT

VIII. DESIGN SUMMARY OF BASIC LUT

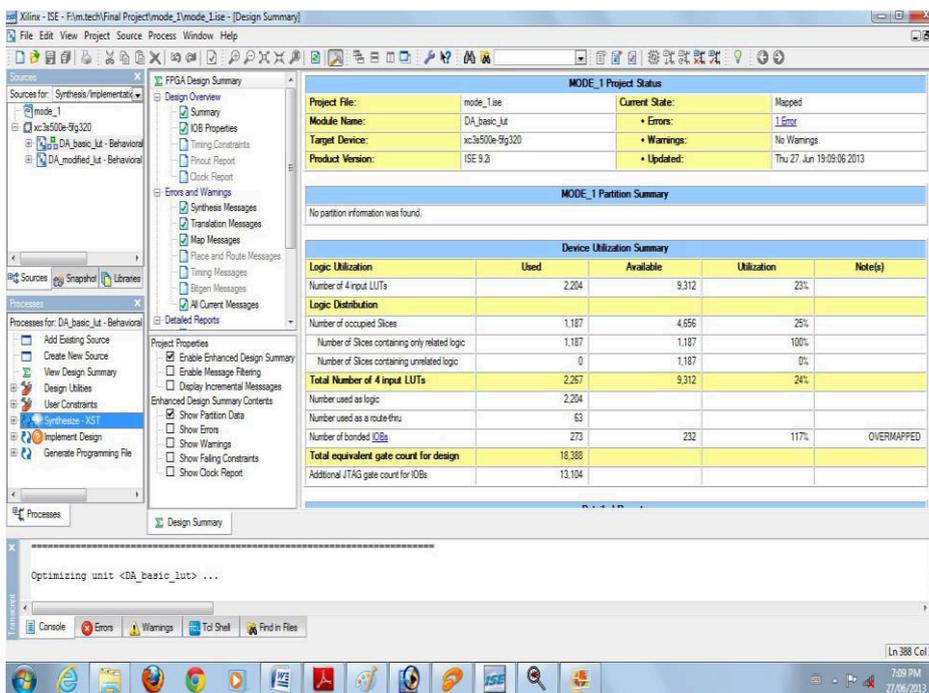


Fig. 10 Design Summary of Basic LUT

International Journal of Advanced Research in Electrical, Electronics and Instrumentation Engineering

(An ISO 3297: 2007 Certified Organization)

Vol. 2, Issue 10, October 2013

IX. DESIGN SUMMARY OF MODIFIED LUT

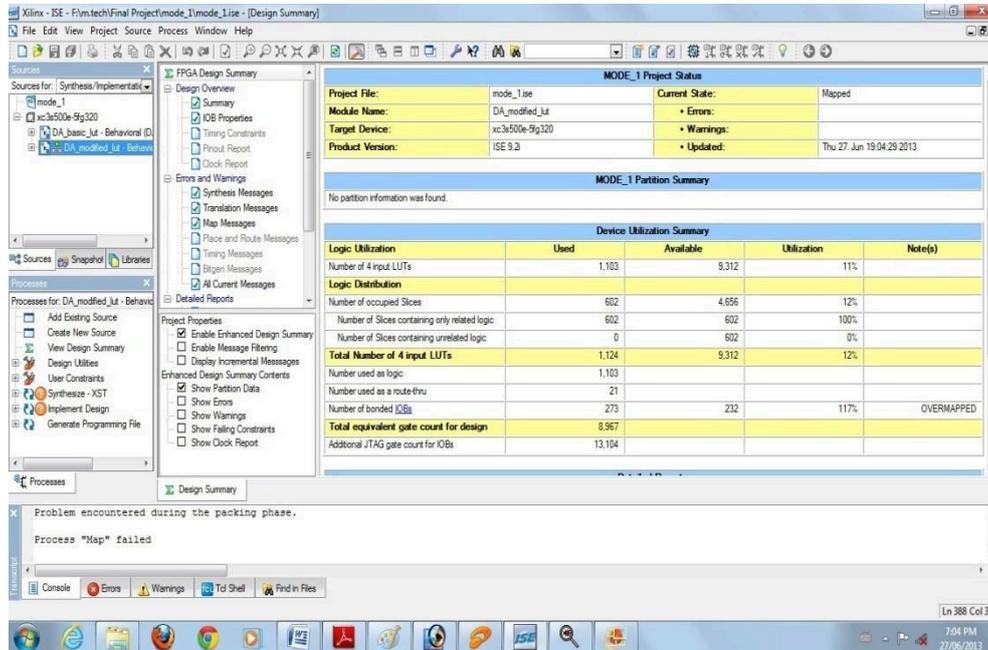


Fig. 11 Design Summary of Modified LUT

X. SYNTHESIZE OF BASIC LUT

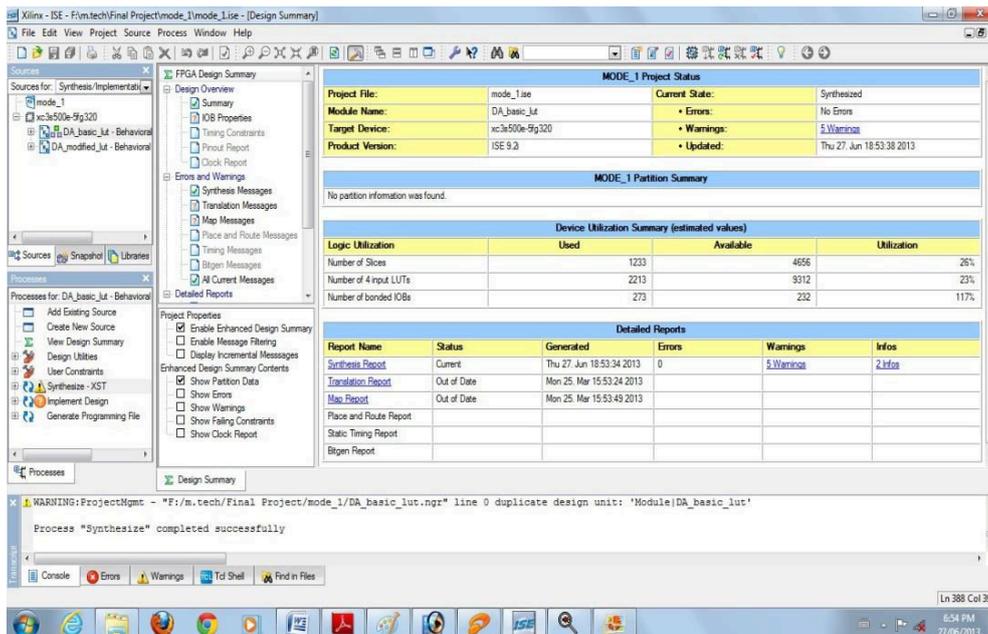


Fig. 12 Synthesize of Basic LUT

International Journal of Advanced Research in Electrical, Electronics and Instrumentation Engineering

(An ISO 3297: 2007 Certified Organization)

Vol. 2, Issue 10, October 2013

XI.SYNTHESIZE OF MODIFIED LUT

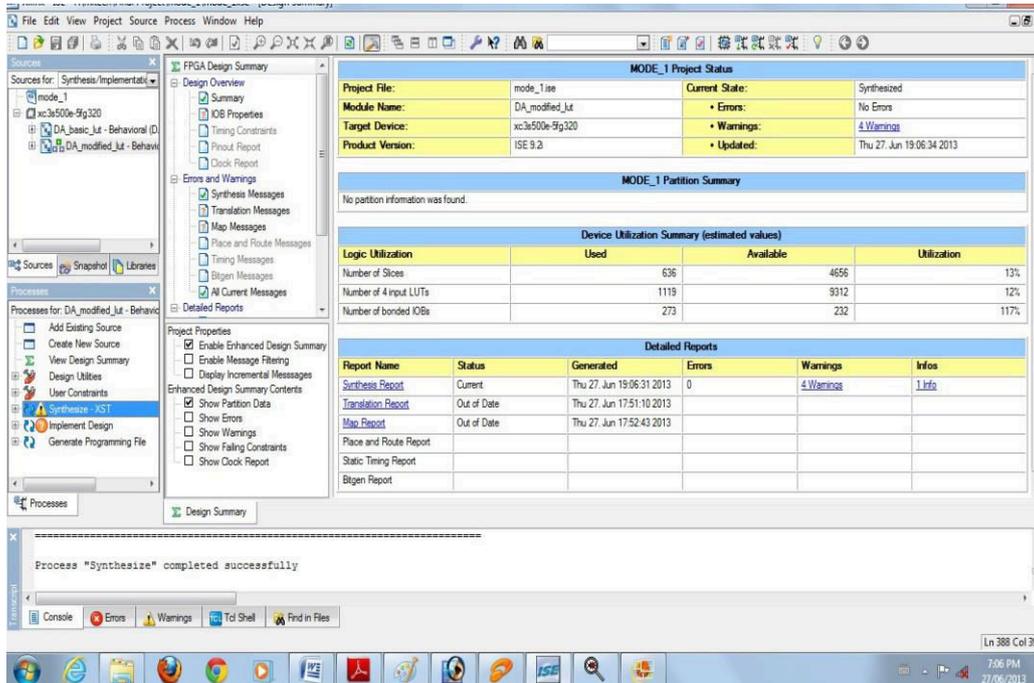


Fig. 13 Synthesize of Modified LUT

XII.RTL SCHEMATIC MODEL OF MODIFIED LUT

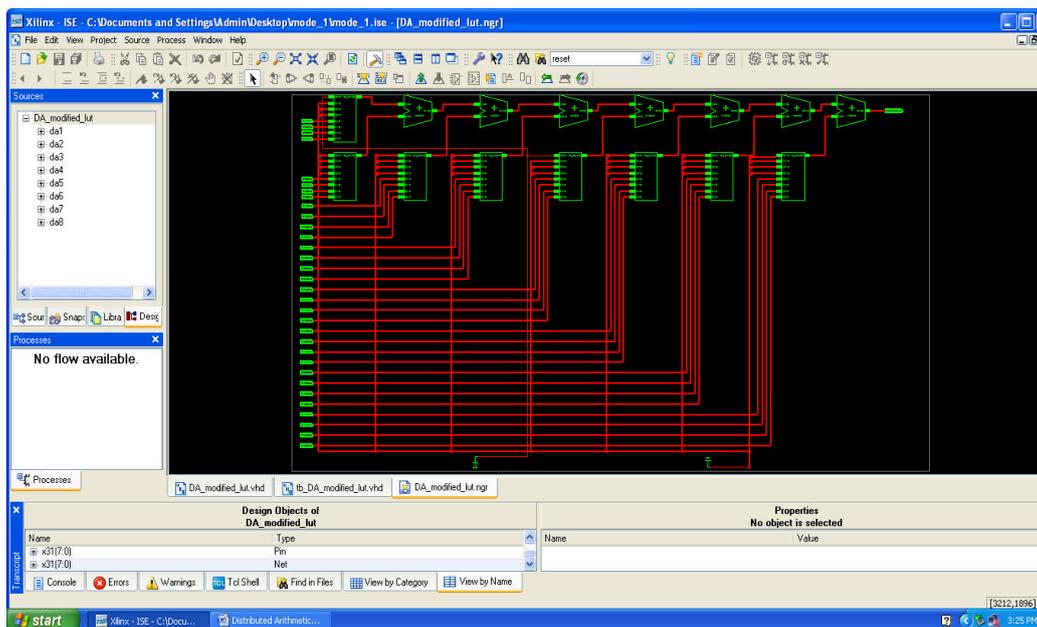


Fig. 14 RTL Schematic Model of Modified LUT



International Journal of Advanced Research in Electrical, Electronics and Instrumentation Engineering

(An ISO 3297: 2007 Certified Organization)

Vol. 2, Issue 10, October 2013

XIII.CONCLUSION

This reports the proposed DA architectures for high-order filter. The architectures reduce the memory usage by half at every iteration of LUT reduction at the cost of the limited decrease of the system frequency. We also divide the high-order filters into several groups of small filters; hence we can reduce the LUT size also. As to get the high speed implementation of FIR filters, a full-parallel version of the DA architecture is adopted. We have successfully implemented a high-efficient 31-tap full-parallel DA filter, using both an original DA architecture and a modified DA architecture on a 4VLX40FF668 FPGA device. It shows that the proposed DA architectures are hardware efficient for FPGA implementation. the design and implementation based on Distributed Arithmetic, which is used to realize a 31-order FIR low-pass filter. Distributed Arithmetic structure is used to increase the recourse usage while pipeline structure is used to increase the system speed. The test results indicate that the designed filter using Distributed Arithmetic can work stable with high speed and can save almost 50 percent hardware recourses. Meanwhile, it is very easy to transplant the filter to other applications through modifying the order parameter or bit width and other parameters, and therefore have great practical applications in digit signal processing.

After all implementation and simulation result of the basic LUT and modified LUT result .according to Fig. 8 and Fig. 9 these are the diagram of Basic LUT and modified LUT . these wave from result are same that mean basic LUT work with large memory space and modified LUT work with small memory space so that wave result of both LUTs are same. After that according to the design summary result, we take Fig. 10 and Fig. 11. These are the diagrams of Basic LUT and modified LUT. Now take the device utilization summary of Basic LUT.

TABLE II
Device Utilization Summary of Basic LUT

Logic Utilization	Used	Available	Utilization
No. of slice	1233	4656	26%
No. of 4 input LUTs	2213	9312	23%
No. of 4 input LUTs	273	232	117%

Now we take the device utilization summary of modified LUT.

TABLE III
Device utilization Summary of Modified LUT

Logic utilization	Used	Available	Utilization
No. of slice	386	4656	13%
No. of 4 input LUTs	759	9312	12%
No. of banded IOBs	273	232	117%

After that compare both device utilization summary of basic LUT and modified LUT in the Basic LUT the utilization of No. of slice is 26%. But in the modified LUT it is 13% and 386/4656 the ratio of utilization is 1233/4656. Similarly in the basic LUT the utilization of no. of 4i/p LUTs is 23% but in the modified LUT it is 12% and the ratio of utilization is 759/9312. But No. of banded IOB's ratio of utilization 273/232 is common both LUT's and utilization percentage is 117% it is also common in both the LUT.

XIV.FUTURE WORK

Till now all the DA based adaptive filter was implemented in an ordinary look up table so the development here is constructing the look up table in efficient manner that is Distributed arithmetic by offset binary coding. In this off set binary coding, the look up table is exactly reduced by half from the actual look up table. Divided LUT method is used to decrease the required memory units or reduced the circuit scale and pipeline structure is also used to increase the system speed. It is also useful for where FIR filter is used in digital signal processing. The basic LUT use in this paper



International Journal of Advanced Research in Electrical, Electronics and Instrumentation Engineering

(An ISO 3297: 2007 Certified Organization)

Vol. 2, Issue 10, October 2013

that can reduced in 3 time that mean we can decrease the circuit scale and increase the system speed in 3 time such that there are many FIR filter based DSP application where this method can use and we can do decrease the circuit scale as well as increase the system speed so it is main FUTURE WORK of this paper. It is very easy to transplant the filter to other applications through modifying the order parameter or bit width and other parameters, and therefore have great practical applications in digit signal processing. So this is somewhat area efficient filter based on look up table, named as Distributed Arithmetic for FIR filter.

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BIOGRAPHY



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