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# Smart Home Automation Using Mobile Phone

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**ABSTRACT:** Smart home automation is the integration of various devices and appliances in a home that can be controlled remotely using a mobile phone. This technology allows homeowners to manage and control their homes' lighting, temperature, security systems, and other appliances from anywhere, using a mobile phone or other smart device. In this paper, we will explore the concept of smart home automation using a mobile phone, including the various components involved, such as sensors, actuators, and communication protocols. We will also discuss the benefits of smart home automation, including improved energy efficiency, enhanced security, and increased convenience. Furthermore, we will discuss the challenges involved in implementing smart home automation systems, such as compatibility issues and privacy concerns. Finally, we will examine some of the emerging trends and innovations in the field of smart home automation and the potential future developments in this area. Overall, the paper aims to provide a comprehensive overview of the technology behind smart home automation using a mobile phone, as well as its advantages and limitations, to inform and guide homeowners interested in implementing this technology in their homes.

**KEYWORDS:** Smart Home, Home Automation, Remote Control, IOT

## I. INTRODUCTION

The rapid advancements in technology have led to the development of smart home automation systems, which allow users to remotely control various household systems and appliances using a mobile phone. Smart home automation has become an increasingly popular approach to managing household systems, providing users with increased convenience, energy efficiency, and improved security. With the widespread adoption of smartphones and the internet of things (IoT), smart home automation systems are becoming more accessible and affordable for homeowners. In this paper, we provide an overview of smart home automation using mobile phone control, including the architecture of a typical smart home system and the communication protocols used to enable communication between devices. We also examine the benefits of smart home automation, including increased convenience, energy efficiency, and improved security, as well as the challenges associated with implementing such systems. Furthermore, we present a case study of a smart home automation system that uses mobile phone control, discussing the implementation of the system, the user experience, and the benefits that the system provides. This paper aims to provide readers with a comprehensive understanding of smart home automation using mobile phone control and its potential to revolutionize the way we manage our homes.

## II. PROPOSED SYSTEM

Smart home automation using a mobile phone is an innovative and convenient way to control various devices and appliances in your home remotely. The proposed system consists of the following components:

**Mobile application:** A mobile application will be developed that will allow homeowners to control their smart home devices and appliances from their smartphones. The app will provide an intuitive and user-friendly interface to interact with the various devices and appliances.

**Home automation devices:** The system will be integrated with various smart home devices and appliances such as smart thermostats, smart locks, smart lights, and smart speakers. These devices will be connected to the internet and can be controlled remotely through the mobile app.

**Internet of Things (IoT) Gateway:** The IoT gateway will act as a bridge between the mobile app and the smart home devices. It will receive commands from the mobile app and send them to the appropriate device.

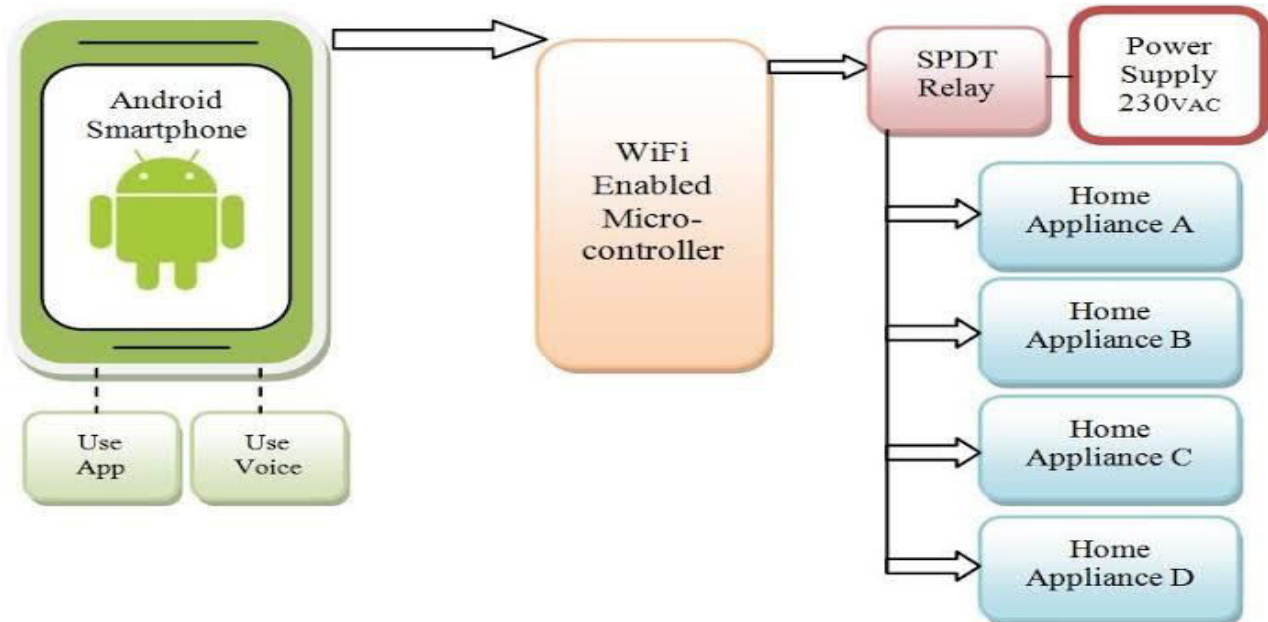
**Cloud Services:** Cloud services will be used to store and analyze data collected from the various smart home devices. This will allow homeowners to monitor their energy usage and identify ways to reduce their energy consumption.

**Security:** Security will be a top priority in the proposed system. Advanced encryption protocols will be used to ensure that all data transmitted between the mobile app and the smart home devices is secure.

Overall, the proposed system will provide homeowners with an easy and convenient way to manage their smart home devices and appliances from their mobile phones. The system will also allow homeowners to save energy and improve their home security.



**III.BLOCK DIAGRAM**



**IV. BLOCK DIAGRAM DESCRIPTION**

In this WiFi-controlled home automation system, Arduino Uno is used as the brain of our circuit. You can view the operations constituting the Wi-Fi control home automation system in the block diagram below.

**Mobile Phone:** The mobile phone serves as the control interface for the smart home automation system. It can send commands and receive information from the other components.

**Wi-Fi Router:** The Wi-Fi router is the backbone of the smart home automation system. It provides wireless connectivity to all the other components.

**Smart Home Hub:** The smart home hub is a central controller that connects to the Wi-Fi router and communicates with all the other smart devices in the home. It may use a variety of communication protocols such as Zigbee or Z-Wave.

**Smart Lighting:** Smart lighting systems can be controlled from the mobile phone and may include features such as dimming, color changing, or motion sensing.

**Smart Appliances:** Smart appliances such as refrigerators, ovens, and washing machines can be controlled from the mobile phone and may include features such as scheduling and energy monitoring.

Overall, the mobile phone acts as the central interface for the smart home automation system, allowing users to control and monitor all aspects of their home from a single device.

Hardware Requirements	Software Requirements
Arduino UNO	Arduino IDE
Nodu MCU	Embedded C
Relay board	
Light	
Push Botton	
LCD Display	





## V. COMPONENTS USED

**Arduino board** is a popular open-source microcontroller development platform that allows designers, artists, hobbyists, and engineers to build various electronics projects quickly and easily. The board features an Atmel AVR microcontroller, digital and analog inputs and outputs, and a range of connectors and communication interfaces that make it easy to interact with other devices. The Arduino board comes in different variations, each with different specifications and features. The most popular variants are the Uno, Nano, and Mega, which differ in size, pin configuration, memory capacity, and processing power. One of the main advantages of the Arduino board is its ease of use. It is programmed using a simplified version of the C++ programming language, and a wide range of libraries are available to simplify programming and interfacing with other devices. Additionally, the Arduino IDE (Integrated Development Environment) provides an intuitive interface for writing, uploading, and debugging code. Arduino boards are versatile and can be used in various applications such as robotics, home automation, wearable devices, and many more. They are also affordable, making them accessible to beginners and professionals alike.

## VI. WIFI MODULE

A Wi-Fi module is a small electronic component that provides wireless networking capabilities to electronic devices. It consists of a radio transceiver, antenna, and other necessary components for wireless communication. Wi-Fi modules enable devices to connect to a Wi-Fi network and exchange data wirelessly. They typically use the IEEE 802.11 standard for wireless communication and support various encryption and authentication protocols to ensure secure data transmission. Wi-Fi modules come in various shapes and sizes and can be integrated into different types of devices, such as smartphones, laptops, tablets, IoT devices, and other electronic equipment. They can also be used to create a wireless access point or a hotspot, which allows multiple devices to connect to the same network. Overall, Wi-Fi modules have revolutionized the way we use electronic devices by eliminating the need for physical cables and enabling seamless wireless connectivity.

## VII. RELAYS

Relays are electrical switches that are used to control the flow of electricity. They are commonly used in a variety of applications where a low-power signal is used to control a larger electrical current, such as in automotive and industrial settings.

Relays work by using an electromagnet to control the movement of a switch. When a small current is passed through the coil of the electromagnet, it generates a magnetic field that attracts or repels a metal armature. This movement of the armature, in turn, opens or closes the contacts of the switch, allowing or preventing the flow of current through the circuit. Electromechanical relays: These are the most basic type of relay and use a physical switch to control the flow of electricity. Relays are an important component in many electrical systems and are used in a wide variety of applications, from simple light switches to complex industrial control systems.

## VIII. SWITCH CONTROL UNIT

Appliances that do not have a wireless connection (wireless switch) to the central server are controlled and monitored via the switch control system. The Arduino Mega 2560 acts as the main brain for control and has all sensors connected directly to it, mostly via serial port communication. To send messages to the central server readings from the sensors are gathered and managed on the Arduino Mega. The Arduino Mega is then programmed to format the readings together with their respective topics, which are then sent serially to a NodeMCU module connected to the Arduino Mega. The NodeMCU module then forwards the received message to the server wirelessly using the MQTT protocol. On the other hand, to receive messages, the NodeMCU module listens for broadcasts to all the topics of sensors and appliances connected to the Arduino Mega by subscribing to the MQTT broker on the central server. When a new message is published to any of the topics, the MQTT broker broadcasts the received message to all subscribed parties (respective NodeMCU modules).

The command is then relayed to the specified appliance the topic belongs to via the actuator (relay) it is connected to. In case that the homeowner is within the premises and does not have immediate access to either an accessible web device or the Android app, the push buttons were used as manual switches in a manner that each press switches the state of the appliance. That is, an LED is turned on if it is OFF and off if it is ON. Input is debounced so that a single press would not appear to the Arduino code as multiple presses. Another reason for implementing the manual switch is to have an alternative method for switching in case the wireless network fails at any point. This enables the setup to establish connections between the server and the other appliances.



## IX. POWER SUPPLY

The power supply is a crucial aspect to consider. Arduino boards typically require a 5V DC power supply, which can be provided through various methods, such as:

**USB Cable:** The easiest way to power an Arduino board is through a USB cable connected to a computer or a USB power adapter.

**DC Power Adapter:** Another option is to use a DC power adapter that provides a stable 5V output. Make sure to check the voltage and current rating of the adapter before using it with your Arduino board.

**Battery:** You can also power your Arduino board using a battery, such as a 9V battery or a LiPo battery, by connecting it to the Vin pin or the barrel jack of the board. However, the battery capacity and voltage should be sufficient to power all the components of the project.

When selecting a power supply for your smart home automation project, consider the power requirements of the various components, such as the Arduino board, sensors, actuators, and other peripherals. Make sure to use a stable and reliable power source to prevent damage to your components and ensure the smooth operation

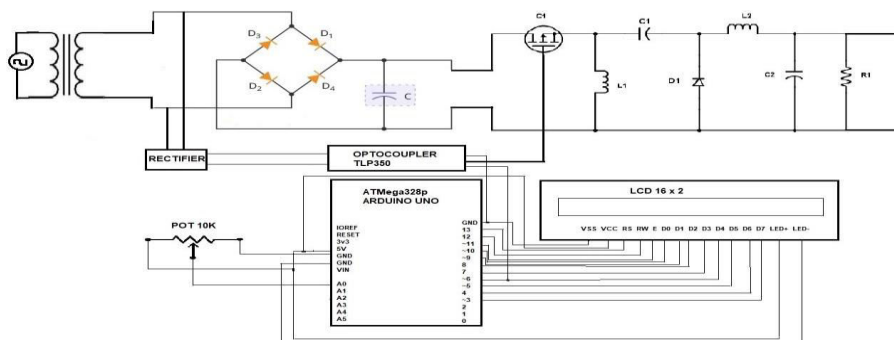
## X. LCD DISPLAY

The project's ongoing procedures are displayed on an LCD. It serves to show the input and output voltage values in this case. It is coded in the Arduino microcontroller and connected to the LCD to obtain these values the LCD used measures 16 by 2. The LCDs are thin and light, measuring only a few millimetres. While LCDs use power, they may be powered for extended periods of time and are compatible with low power electrical circuitry. As the LCD doesn't produce light, light is required to read the panel. Reading in the dark is made feasible by the use of backlighting.

The features include:

- 16 Characters x 4 Lines
- 5x8 Dots with Cursor
- Built-in Controller (HD44780 equivalent)
- +5V Power Supply
- 1/16 Duty Cycle
- RoHS Compliant
- Current consumption is 1mA without backlight

Available in Green and Blue Backlight



## XI. CONCLUSION

Smart home automation using Arduino and a mobile phone can be a great way to control and monitor various home appliances and devices remotely. With the help of Arduino boards, sensors, and actuators, you can create a system that can receive and interpret commands from a mobile phone application and perform actions such as turning on/off lights, controlling temperature, and even opening/closing doors.

Such a project can offer many benefits, including convenience, energy efficiency, and enhanced security. By automating various tasks, you can save time and effort while also reducing energy consumption and costs. Additionally, you can

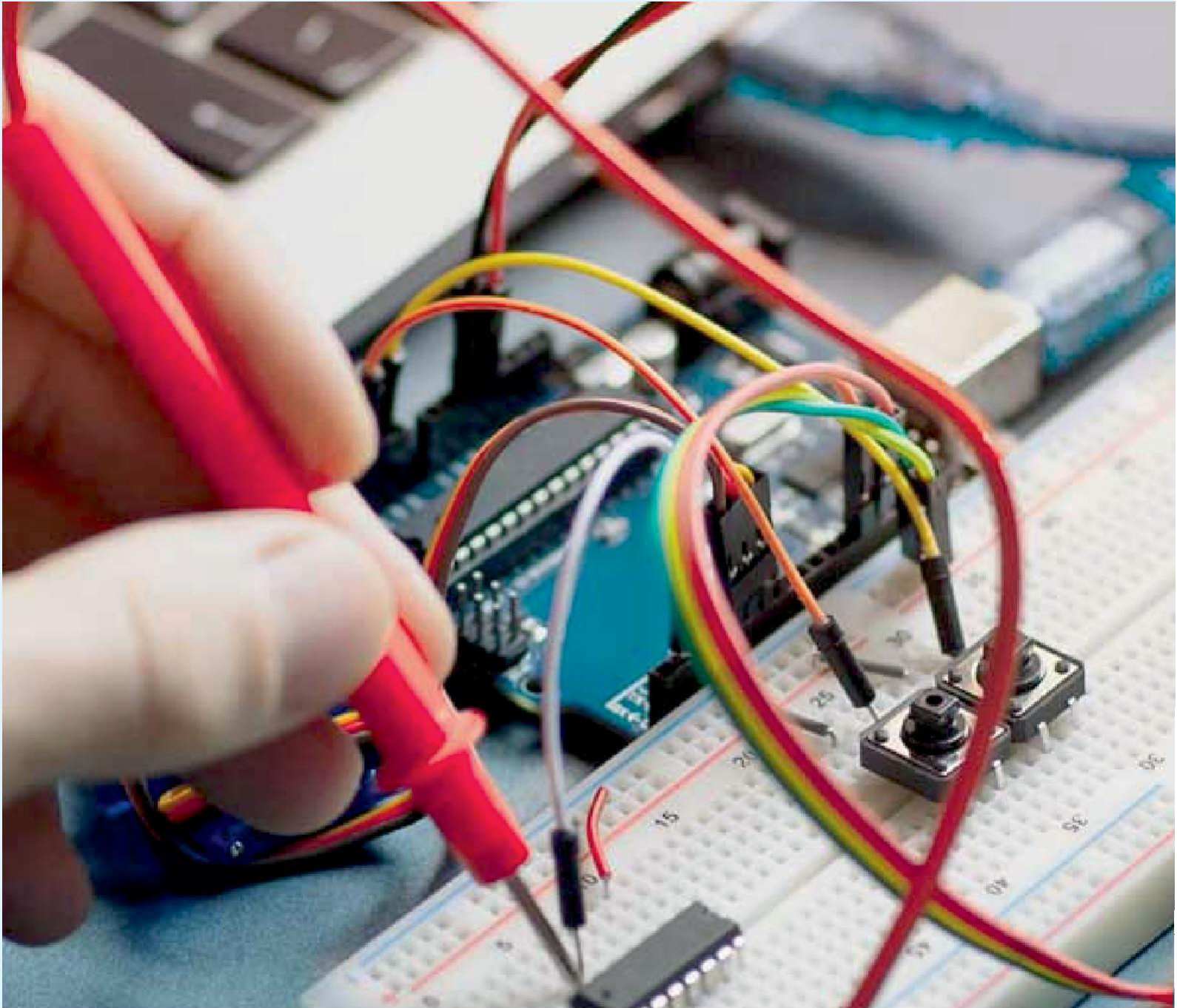


improve the security of your home by using sensors to detect and alert you of any unusual activities. Overall, a smart home automation project using Arduino and a mobile phone can be an excellent way to explore the possibilities of the Internet of Things (IoT) and learn more about embedded systems programming.

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